



| Name: | | |
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| Project Title: | | |
| What did you like about creating this project? | | |
| What challenges or debugging opportunities came up for you? Did everything work as expected? (For example, Face Sensing could be tricky when using a Sensing block like "touching color," since you don't know what color may be in the camera background.) | | |
| What is something you are looking for feedback on? What question would you like to ask viewers of your project? | | |

| Fool the Al | |
|---|--|
| Was the program able to recognize a face in all tests? What were you surprised it | |
| recognized/did not recognize? What do you think face | |
| detection software (like the one that powers the Face Sensing extension) was developed for? | |
| Design Considerations | |
| How did using the Al-powered Face Sensing blocks enhance your project? | |
| What did you like about using the Face Sensing blocks? | |
| Are there benefits to having multiple input options or choosing one option over another? Does one input give the user a different level of control over sprites than another? | |
| Who is your audience/who are you designing for? Do they have any accessibility concerns (like limited hand dexterity) that might make you choose one input over another? | |



Peer User Feedback

Feedback could include:

- Did the project work as the creator expected? Did anything unexpected happen? Did anything surprise you?
- Did the project react differently to different faces? Were you able to fool the AI? How?
- What did the creator say they'd like feedback on? How would you respond?
- Is there anything you would add or change if you remixed?

| Your Name: | Your Constructive Feedback/Observations: |
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